

# An Overview of Multimodal Transport Design and Challenges Underlined by a Carsharing Case-study

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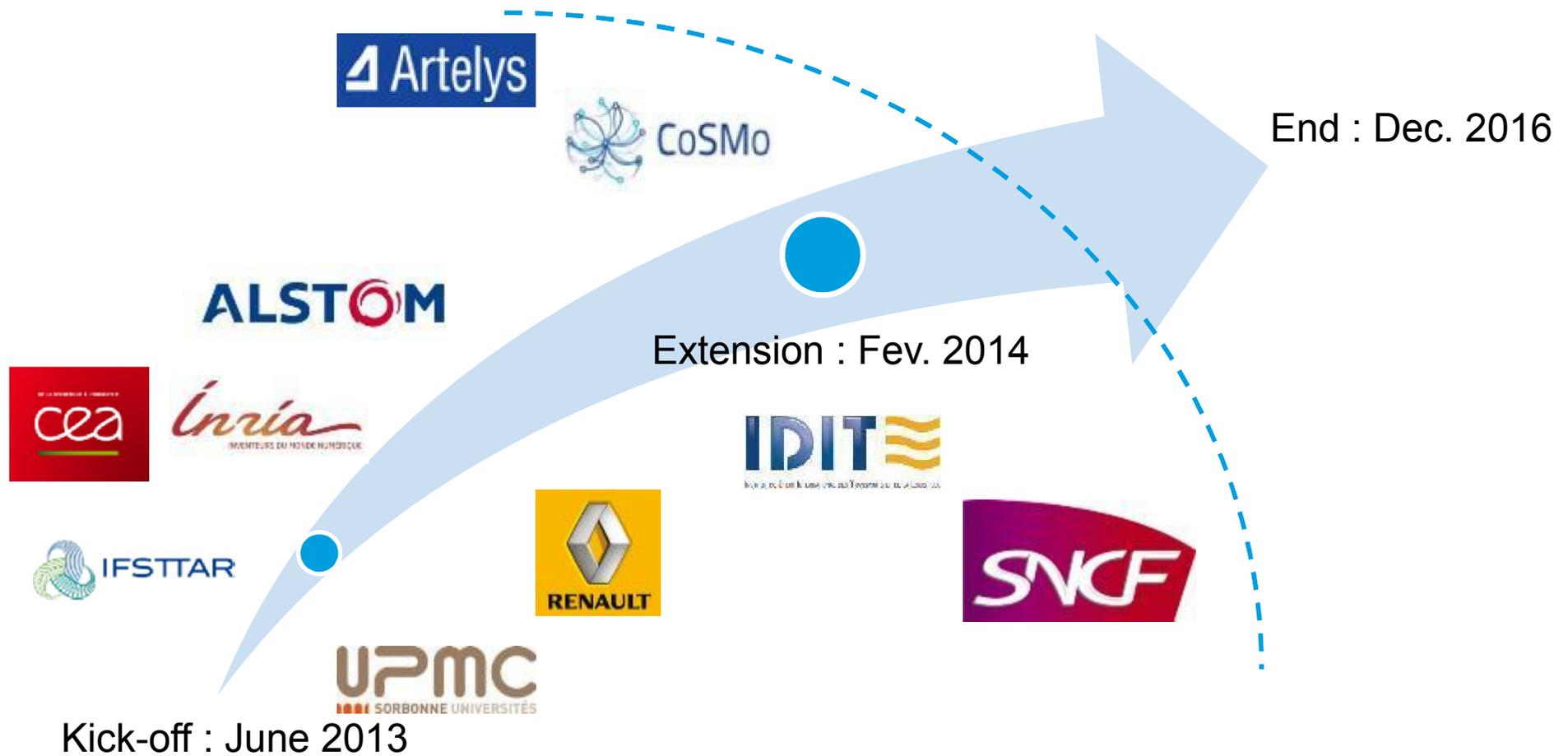
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- ◆ **A brief introduction to MIC project**
- ◆ **Multimodality foreword**
- ◆ **Modeling challenges**
- ◆ **Simulation**
- ◆ **Decision aid for planning**
- ◆ **Decision aid for Supervision**
- ◆ **Business outlook**
- ◆ **Case-study : carsharing**
- ◆ **Conclusion**

Scope : Build tools for modeling, planning, optimizing and decision making



- ◆ **Multimodality exists from the moment on one transition is made from one transport medium to another**
  - ◆ Dense urban zone
  - ◆ Passenger ground transit
  
- ◆ **Multimodal transport is usually made of several systems :**
  - ◆ Operated independently
  - ◆ Managed independently
  - ◆ Distributed spatially
  - ◆ Evolving with different development process
  - ◆ Yet, fostering emerging behavior all together
  
- ◆ **Transport governance over a specific territory is usually ensured by a city agency, a transport authority or a public organization**
  
- ◆ **Strong case for Modeling and Simulating for sake of decision aid**

- ◆ **No such model as “one size fits all”**
  - ◆ Public or private ?
  - ◆ Micro or macro ?
  - ◆ Multimodal : rail and road ?
- ◆ **Road traffic hydrodynamics**
  - ◆ First order : demand and supply equilibrium
  - ◆ Second order : speed expression as differential equations
  - ◆ Multi-class : driving behavior, vehicles and destinations
- ◆ **Rail traffic**
  - ◆ Usually more microscopic and discrete event-based
  - ◆ Max-plus algebra (time-tables), Petri nets (triggers)
  - ◆ Empirical regulation approach (headway, end point, time tables...)
- ◆ **Passenger centric modeling**
  - ◆ Passenger interaction is a key input
  - ◆ Modal shift and demand estimation

- ◆ **Scale 1:1 replication is hardly possible :**
  - ◆ The SoS is too wide
  - ◆ Sometimes it does not exist in real life
  - ◆ Yet, transportation is very data intensive
- ◆ **Hoping to fetch all data is utopia :**
  - ◆ Personal privacy
  - ◆ Conservatism vs Open data
  - ◆ Some data just don't exist
- ◆ **Simulations pros :**
  - ◆ Scenario-based
  - ◆ Stochasticity
  - ◆ True challenge lies in finding observable data to calibrate models

- ◆ **Planning activity :**
  - ◆ in advance, extended time frame (months...)
  - ◆ Dimensioning & positioning resources of a transport authority
  - ◆ For sake of optimization upon distinctive criteria
- ◆ **Example of Carsharing :**
  - ◆ Fleet dimensions
  - ◆ Vehicle charging stations locations
  - ◆ Unbalance problems

◆ **Supervision activity**

- ◆ In operation, with time constraints (minutes...)
- ◆ System regulation of the organized transport service to achieve the desired planning
- ◆ Predictive inputs for an operator

◆ **Example of traffic supervision :**

- ◆ Historically performed on a per mode basis
- ◆ Multimodal supervision smoothens operations and provides better quality end to end from the passenger point of view (example : passenger information)
- ◆ Upon an exploitation profile supervision can help maximize connections transfers (ex : peak hours) or save energy (ex : reduce speed)

◆ **Governance**

- ◆ Transport is key for sustainability, yet its governance is very complex
- ◆ Regions in France are responsible for multimodal mobility since 2014
- ◆ Regulation cannot keep the pace with new usages

◆ **Business approach**

- ◆ Traditionally organized in silos (ex : car vs train)
- ◆ Global optimization can be performed transversally (cost/passenger, time/km, CO2/km)
- ◆ “ Google is our main competitor” – SNCF CEO

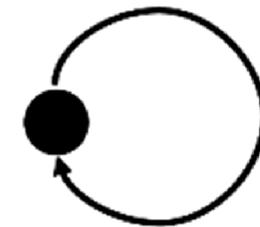
#### Definition:

System involving a small to medium fleet of **vehicles**, available at several **stations**, to be used by a relatively large group of **members**.<sup>1</sup>

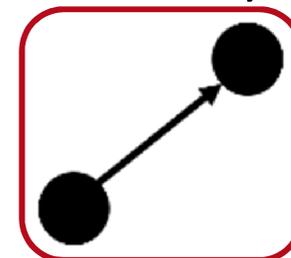
Relieve the user from ownership responsibilities:

- ◆ Insurance
- ◆ Fuel or electricity
- ◆ Maintenance
- ◆ Amortization
- ◆ Taxes
- ◆ Parking places, etc.

Round-trip



One-way



<sup>1</sup>S. A. Shaheen, D. Sperling, et C. Wagner, "A short history of carsharing in the 90's", *Institute of Transportation Studies*, Sept. 1999.



4,94 M members<sup>1</sup>



92 000 vehicles<sup>1</sup>

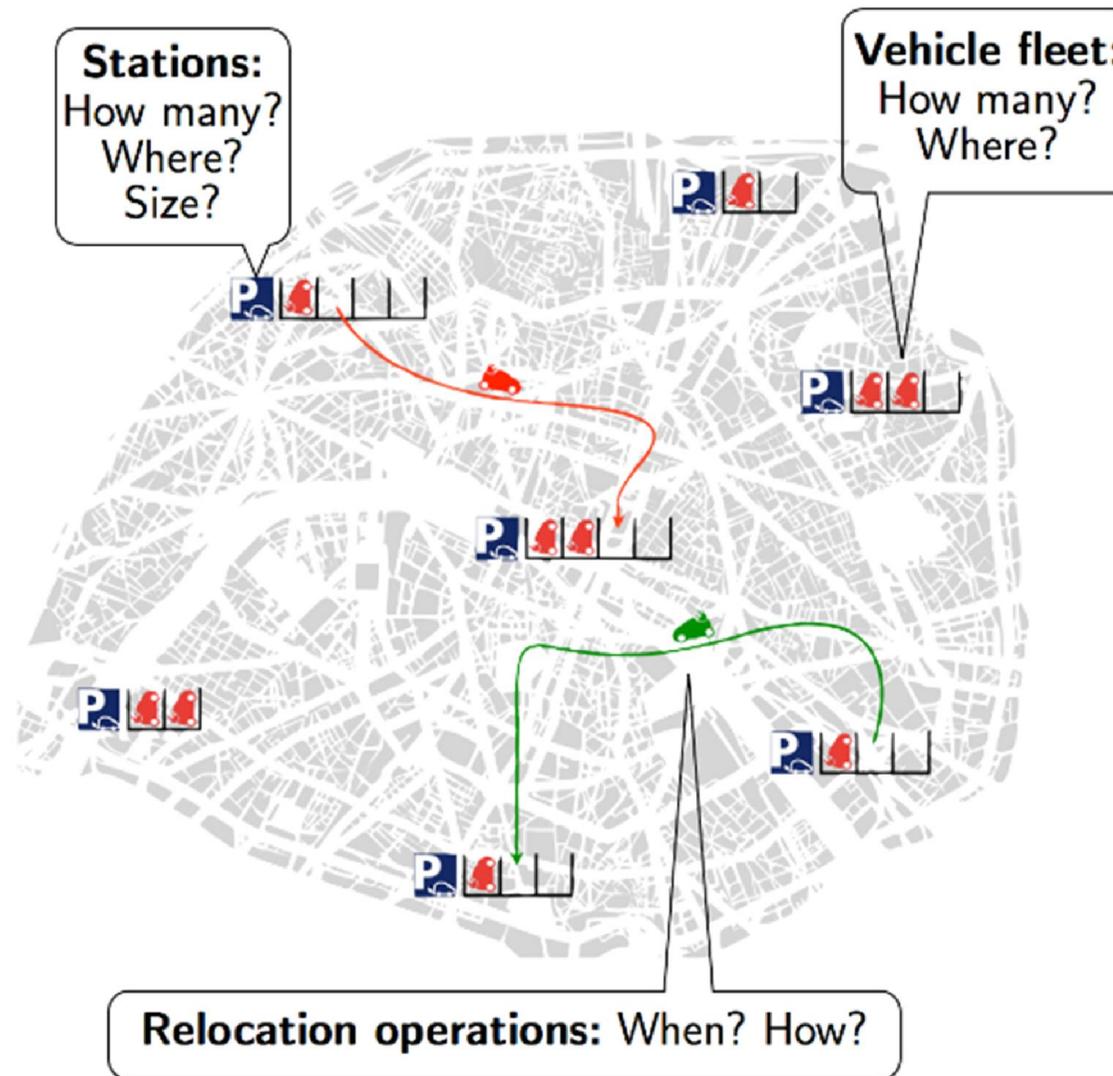


41% of annual market  
growth rate until 2018<sup>2</sup>



Sources: <sup>1</sup> Frost and Sullivan (2014) Strategic Insight of the global Carsharing Market Report #ND90-18, June 2014.

<sup>2</sup> reportsreports.com

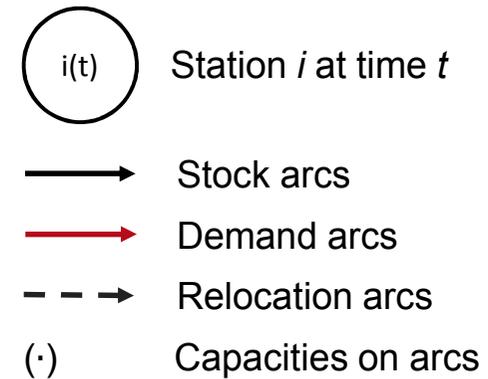
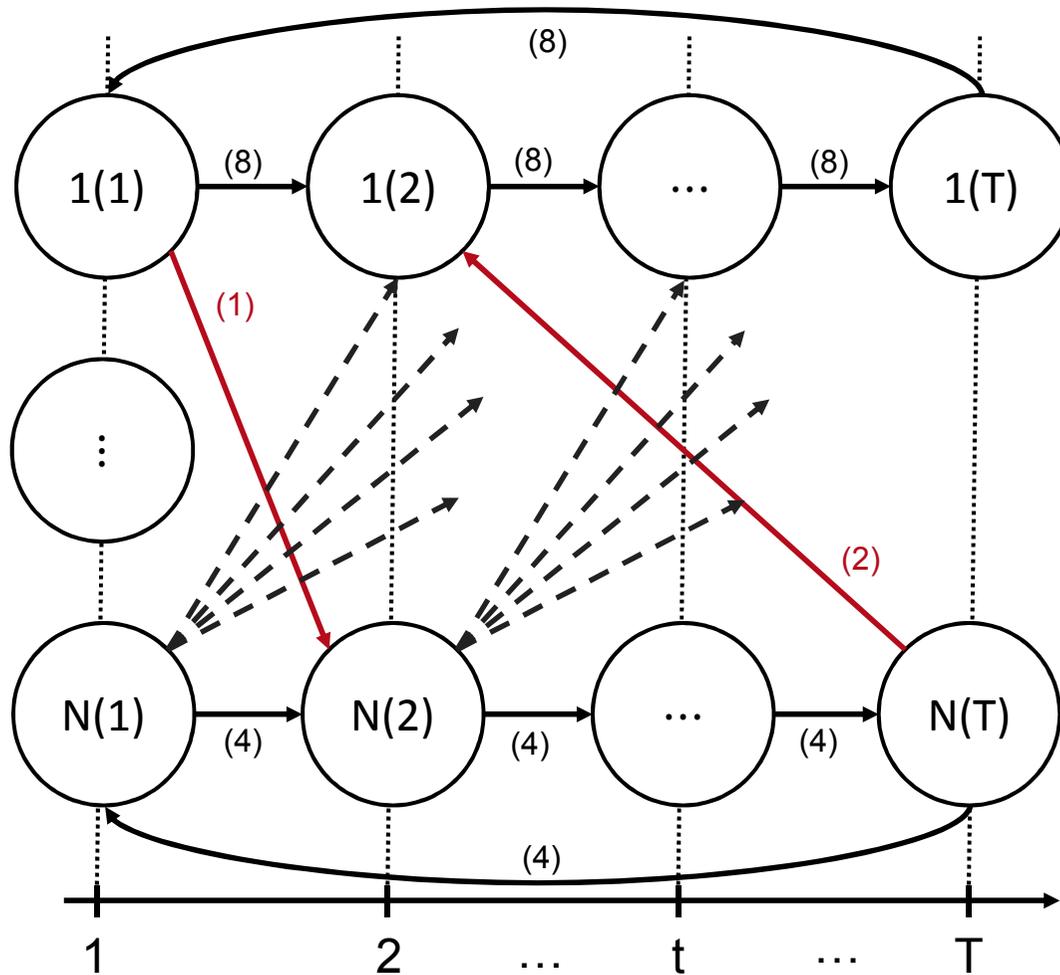


Inputs:

- ◆ Set of **stations**
- ◆ **Time scale**
- ◆ Maximum **size** of stations
- ◆ **Demands** between stations
- ◆ **Travel times**

Multi-objective optimization:

1. Maximize the total demand
2. Minimize the number of vehicles
3. Minimize the number of relocation operations



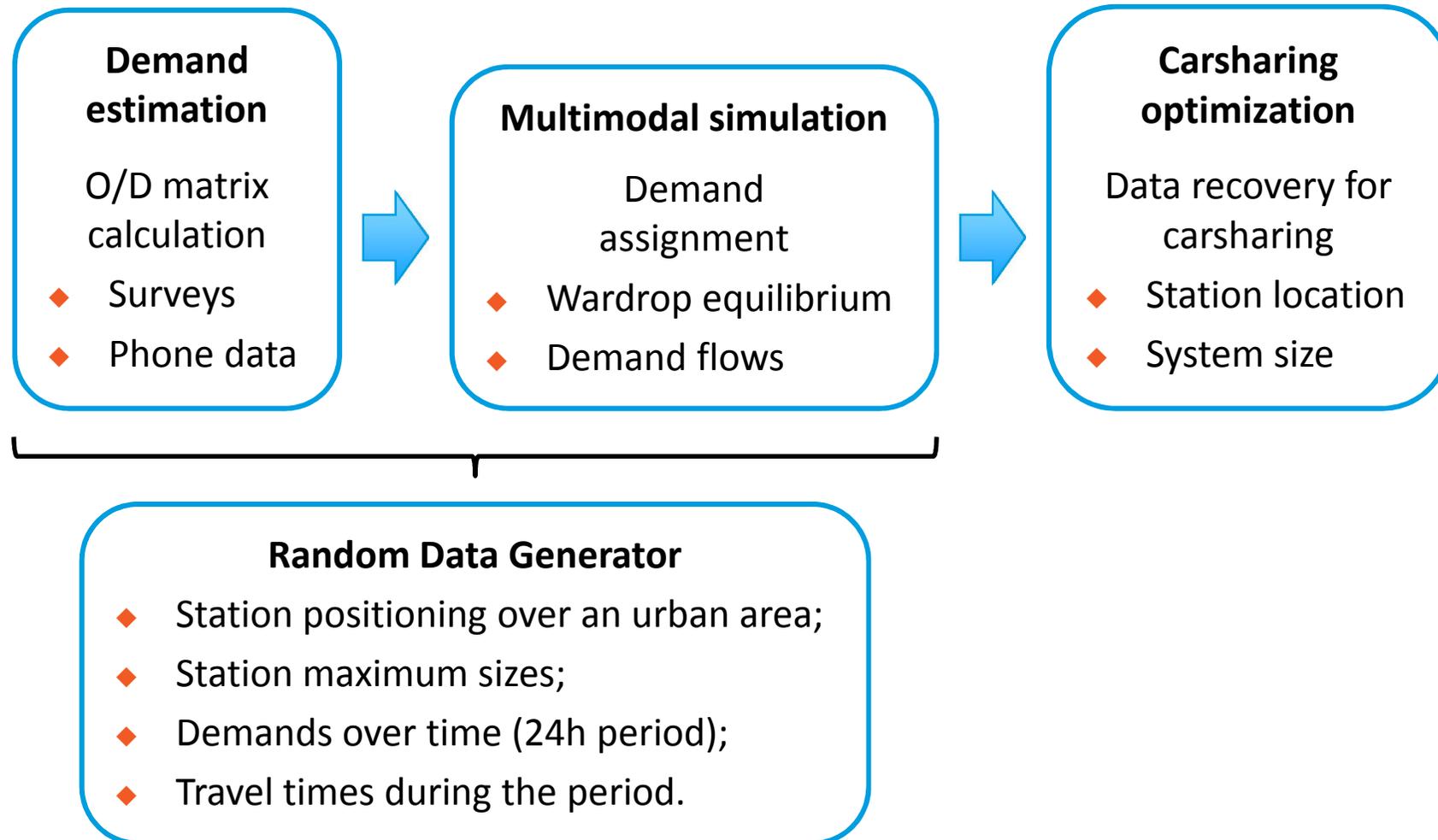
Graph density:

Nodes:  $|\mathcal{N}| = N \times T$

Arcs:  $|\mathcal{A}| = N^2 \cdot T + M = \Theta(N^2 \cdot T)$

<sup>2</sup> Ahuja, Magnanti, and Orlin, Network flows: theory, algorithms, and applications. Englewood Cliffs, N.J.: Prentice Hall, 1993.

Simulation process taking into account multimodal demand



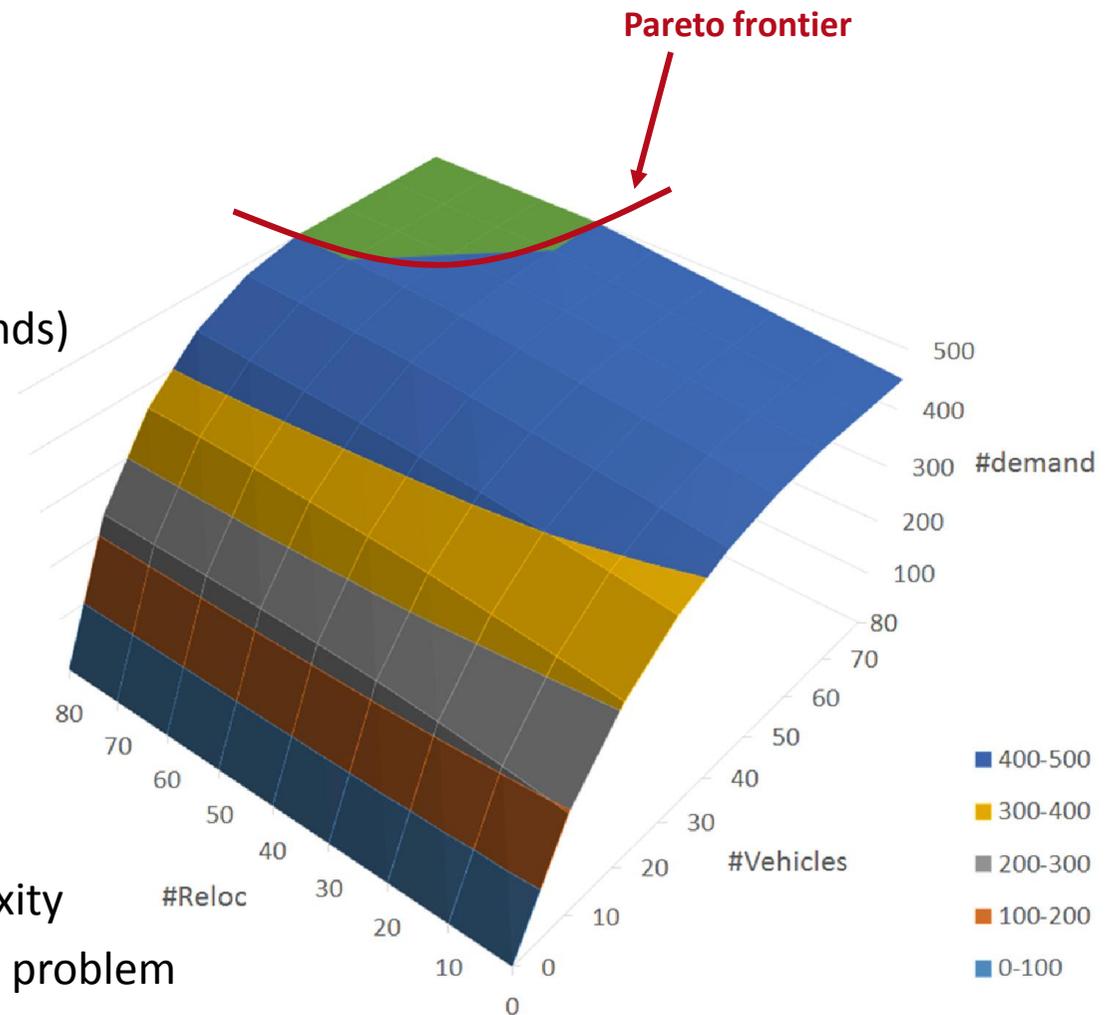
Pareto frontier for the optimal system dimensioning

Experimental context:

- ◆  $N = 10$  (number of stations)
- ◆  $T = 144$  (10 min time-step)
- ◆  $M = 500$  (number of demands)
- ◆  $R, C \in \{0, 10, \dots, 80\}$   
(range for the number of vehicles and relocation operations)

Future work:

- ◆ Include energy components
- ◆ State on the problem complexity
- ◆ Deal with the station location problem



- ◆ **Multimodal transportation as a SoS**
- ◆ **Design challenges to name a few :**
  - ◆ Models
  - ◆ Simulations and data
  - ◆ Governance
- ◆ **Source of optimization :**
  - ◆ Planning
  - ◆ Supervision
- ◆ **Carsharing as an illustration :**
  - ◆ Alternative mode
  - ◆ Some scientific and economic issues

**Thanks !**